

Moaz Ayman AbdelTawab

Flutter Developer

Contact Information

Phone: [201017645365](tel:201017645365)

Email: moazayman128@gmail.com

LinkedIn: [linkedin.com/in/moaz-abdeltawab](https://www.linkedin.com/in/moaz-abdeltawab)

GitHub: github.com/moaz-abdeltawab92

Location: Fayoum, Egypt

Profile

I'm a fresh Flutter developer, I'm passionate about delivering user-friendly apps with smooth performance. I'm actively looking for internship opportunities or entry-level roles to apply my skills and continue growing in a practical, real-world setting.

Education

Bachelor of Information Technology, Egyptian E-learning University (EELU)

Major in IT _ (Expected Graduation: 2026)

Projects

- [Doctor Hunt App Project \(Flutter\):](#) (still working on it)
 - Doctor Hunt is an innovative mobile application designed to simplify the process of consulting doctors for patients through a user-friendly interface and advanced features.
 - making it easier to find suitable medical consultations.
 - Built a user-friendly onboarding experience with custom UI design, incorporating engaging illustrations and smooth navigation between onboarding screens.
 - Implemented user authentication and secure sign-up/login functionality.
 - Focused on clean architecture with API integration and state management using BLoC, ensuring a scalable and maintainable codebase.
- [News App Project \(Flutter\):](#) (October 2024)
 - A Flutter-based real-time news app.
 - delivering updates across various categories like Sports and Technology.
 - with a focus on API integration.
- [Toku App Project \(Flutter\):](#) (September 2024)
 - Developed an educational app for learning Japanese.
 - covering topics such as numbers, colors, family members, and common phrases.
 - The app includes an audio feature that plays pronunciations for each term, enhancing the learning experience.
- [Responsive Auth page Ui \(Flutter\):](#) (September 2024)
 - A Flutter project that focuses on building a clean and functional authentication UI.

- designed to ensure a user-friendly experience with attention to layout and design elements.

- [Interest Calculator Project \(Flutter\):](#) (September 2024)
 - Created a financial calculator app to compute simple and compound interest rates.
 - with intuitive user input and real-time calculation features.
- [Notes App Project \(Flutter\):](#) (September 2024)
 - Developed a note-taking app using Flutter.
 - that includes user authentication note creation, editing, and cloud database integration using Firebase.
 - Focused on delivering a seamless and user-friendly experience with an emphasis on high performance.
- [Basketball Points Counter \(Flutter\):](#) (August 2024)
 - Developed a straightforward app to track basketball scores for two teams.
 - allowing users to add 1, 2, or 3 points per team and reset scores with a single click.
 - The app features a clean and simple UI for real-time scorekeeping.
 - ensuring an intuitive user experience
- [Tasbih App Project \(Flutter\):](#) (August 2024)
 - Developed a one-page Tasbih application using Flutter
 - provide users with an intuitive and simple interface for counting Tasbih.
 - Focused on optimizing performance and delivering a minimalistic user experience

Technical Skills

- **Mobile Development:** - Dart - Flutter - Firebase - SQLite - State Management (Provider, getx) - API Integration.
- Basic knowledge of responsive design in Flutter.
- problem-solving.
- Version Control: Git, GitHub.
- Project Management: Trello.

Courses

- [Introduction to Mobile App. Development](#), TIEC - Creativa (October 2024)
- [Mastering Flutter E-commerce: Build a Full-Featured App](#), Udemy (September 2024)
- [Flutter & Firebase Chat App: Master Flutter and Firebase](#), Udemy (September 2024)
- [Flutter for Beginners: Learn to Build Mobile Apps with Ease](#), Udemy (September 2024)
- Flutter and Dart Certification Prep Complete Guide, Udemy (August 2024)
- [Git and GitHub](#) , Almdrasa (August 2024)

Language Skills

- **Arabic:** Native
- **English:** Intermediate in both written and spoken communication